

DREAMING THE RUINS

Deconstruction # Adaptation

Spring 2024 Seunghu Kim

Studio Pedagogy

Defining Urban Agency as the capacity to act from an understanding of the urban context as the dynamic interaction of social, ecological and material infrastructures, students in the Urban Agency Capstone Project Studio will develop critically informed, compelling, and transformative architectural proposals that positively contribute to infrastructures of social, ecological and other forms of equity in urban contexts. The priority of this semester is the development of a detailed design that demonstrates an ability to manifest latent potentials and/or reveal and problematize conditions—of a social, ecological and other systems—through architecture while also serving as the basis of a personal position on the discipline of architecture and its trajectory.

Project Statement

The continuous development of land, the expansion of maritime transportation, and the growth of industry along the waterfront led to a restriction of recreational access to these areas. The central concept of this project is to create spaces that enable a dialogue between humans and nature, facilitated by innovative architectural designs. Historically, our actions towards nature have been self-serving and one-sided, involving activities such as deforestation, detrimental development, and pollution. In the context of Port Morris, the methodology involves 'unbuild,' 'managed retreat,' and 'participatory design.' These approaches offer distinct phases of conversation, allowing humans and nature to perceive, inquire, investigate, and develop a mutual understanding. Rather than resisting rising sea levels with engineering, the idea is to let the area surrender to flooding in a purposeful manner.

Critical Case Studies

Gordon Matta Clark - Conical Intersect, 1975, 16mm, color film. Natalie Jeremijenko - Amphibious Architecture Yusuke Obuchi - The Wave Garden

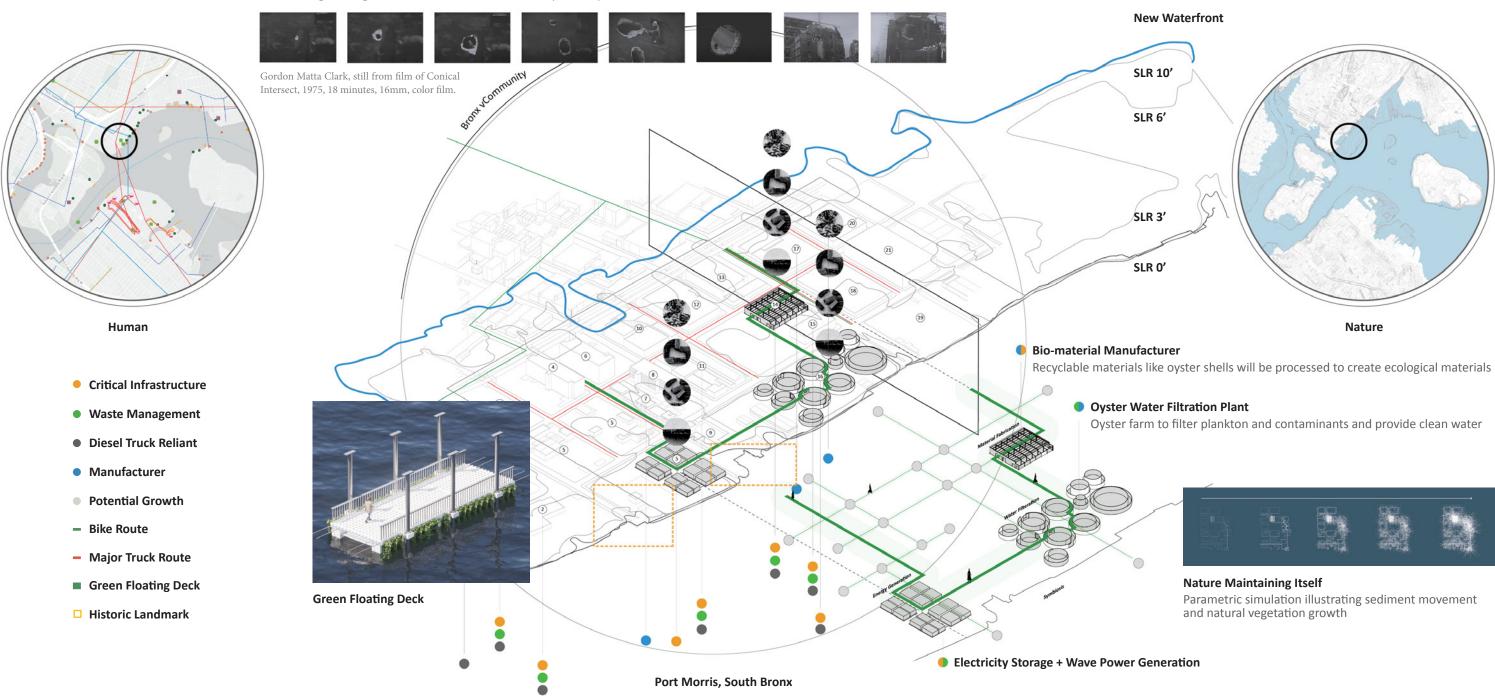
Undergraduate Final Capstone Presentation Board 36x120 in.

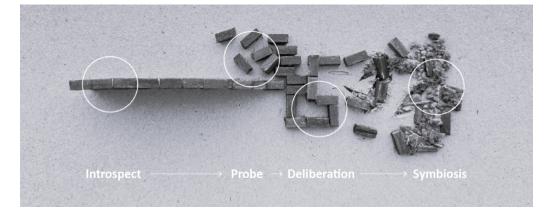
Top white space showing process and concept, Bottom blue space showing initial design submerged under water.

Exhibition curated with ipad and models integrated to the board.

Gordon Matta Clark, Conical Intersect

Dismantling existing architecture form to create new spatial experience.

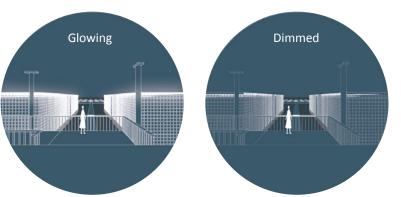




Concept Model Development

Historically, our actions towards nature have been self-serving and one-sided, involving activities such as deforestation, detrimental development, and pollution.

This methodology involves dismantling to offer distinct phases of conversation; Introspect, Probe, Deliberation, and Symbiosis, allowing humans and nature to perceive, inquire, investigate, and develop a mutual understanding.



Building as Interactive Device Visualizing energy generation

